Turnover from 1 February 2016 - 31 January 2017

Divison	Service	Average Headcount	Leavers	Turnover %
BIS (ICT)		16	2	12.50 %
Land Charges		2	0	
	Business Information Services			

Divison	Service	Average Headcount	Leavers	Turnover %
Chief Executive's		5	0	
	Chief Executive Support Service			

Divison	Service	Average Headcount	Leavers	Turnover %
Audit Services		3	0	
Community & Corporate Governance		2.5	2	80.00 %
Community Development		5	2	40.00 %
Legal Services		5	1	20.00 %
Markets		4	1	25.00 %
Member Services		3	0	
	Communities and Governance			

Divison	Service	Average Headcount	Leavers	Turnover %
Customer First		36.5	5	13.70 %
Revenues		14	2	14.29 %
	Customer Services			

Divison	Service	Average Headcount	Leavers	Turnover %
Accounts and Procurement		14	1	7.14 %
Housing Benefits		14	0	
	Financial Services			

Divison	Service	Average Headcount	Leavers	Turnover %
Community Safety		3	1	33.33 %
Grounds Maintenance		17	5	29.41 %
Housing Building Maintenance		53.5	5	9.35 %
Housing Finance and Performance		6	0	
Housing Neighbourhoods		16.5	4	24.24 %
Housing Options		10.5	0	
Housing Planned Maintenance		4	0	
Housing Property Services		22.5	3	13.33 %
Housing Services		5.5	1	18.18 %
	Housing and Property Servs			

Divison	Service	Average Headcount	Leavers	Turnover %
Human Resources		8	0	
Learning & Development		2	1	50.00 %
Leisure Services		157	16	10.19 %
Payroll		2	0	
	HR and Development			

Divison	Service	Average Headcount	Leavers	Turnover %
Building Control		4	2	50.00 %
Development Management		34	5	14.71 %
Forward Planning Conservation		6.5	1	15.38 %
	Planning & Regeneration			

Divison	Service	Average Headcount	Leavers	Turnover %
Licensing & Community Servs		3	0	
Private Sector Housing - EH		5	1	20.00 %
Public Services - Environmental Servs		12	0	
	Public Health Services			

Divison	Service	Average Headcount	Leavers	Turnover %
Street Scene (Environ/Enforce Servs)		7.5	1	13.33 %
Street Scene (Recycling Services)		30.5	2	6.56 %
Street Scene (Waste Services)		40	5	12.50 %
	Street Scene			
Totals		574	69	12.02 %